



2022 ISSF PRESIDENT'S CUP
10m AIR RIFLE and 10m AIR PISTOL
Individual events

Description of the format and the competition rules

1. GENERAL

The competition will be composed of the Qualification, the Ranking Matches, the Semi-finals and the Gold Medal Matches, as follows:

Qualification will take place on the Qualification range.

Ranking matches will take place in Finals Hall

Semifinals and Gold medal match will take place in the Finals Hall.

2. QUALIFICATION

- a) Sixty (60) Match shots to be fired in 1 hour 15 minutes. (75 minutes)
- b) Air Rifle will be Decimal Scoring. Air Pistol will be Full ring (integer) Scoring
- c) Ten (10) minutes allowed for athletes to set-up equipment on their allocated firing points.
- d) Fifteen (15) minutes preparation and sighting time

Athletes qualifying for the Ranking matches

The top eight (8) athletes in the Qualification stage will progress to the Ranking matches.

Tied scores in Qualification

Will be decided by ISSF tie-breaking rule 6.15

3. RANKING MATCHES

- a) There will be two (2) Ranking Matches, RM1 and RM2 which will be conducted on the Finals Range.
- b) Ranking Match 1 will be composed of the athletes in places 1, 3, 5, 7 after Qualification
- c) Ranking Match 2 will be composed of the athletes in places 2, 4, 6, 8 after Qualification
- d) Ranking Match 1 will be shot first followed by Ranking Match 2.

e) Firing point allocation:

Firing points numbered R1, A, B, C, D for Ranking Match 1 and E, F, G, H, R2 for Ranking Match 2.

Firing Points will be allocated as follow:

A-7th; B-3rd; C-1st, D-5th

E-8th, F-4th, G-2nd, H-6th

Scoring

Air Rifle and Air Pistol will be Decimal Scoring

Shooting procedure

- a) Three (3) Minutes preparation and sighting time
- b) Four (4) athletes start from zero and fire four (4) series of five (5) shots in time limit of 250 s
- c) All athletes fire on command.
- d) After four (4) series (20 shots) any ties for the 1st and/or 2nd place will be decided by shoot off as per current Rules for shoot offs.
- e) The two (2) winners (1st and 2nd places) of the two Ranking Matches will qualify for the Semi-finals.
- f) The two losers of each Ranking Match will be all ranked in 5th place (5, 5, 5, 5), in alphabetical order. There will be no 6th, 7th and 8th places on the ranking list.

4. SEMIFINAL

a) SF1:

The winner (1st place) of the Ranking Match 1 will compete against the athlete in 2nd place of the Ranking Match 2.

b) SF2:

The winner (1st place) of the Ranking Match 2 will compete against the athlete in 2nd place of the Ranking Match1.

c) Firing point allocation:

B - 2nd RM2

C - 1st RM1

F - 1st RM2

G - 2nd RM1

- d) The winners of the two SFs will qualify in the Gold Medal Match.

- e) The losers of SF1 and SF2 will both be awarded Bronze Medals and will both be ranked in the 3rd place of the ranking list (3, 3), in alphabetical order. There will be no 4th place on the ranking list.

5. GOLD MEDAL MATCH

- a) The GMM will be composed of the winners of the two SFs
- b) The winner of the SF1 will be allocated on FP-D and the winner of SF2 on FP-E.

6. COMPETITION FORMAT FOR THE SEMI FINALS AND THE GMM

- a) Three (3) minutes preparation and sighting time
- b) Single competition shots in time of fifty (50) seconds fired by command
- c) Point based:

Points are awarded according to the ranking after each shot, i.e.

Highest value 2 points

Tied scores 1 point

Lowest value 0 points

- d) The winner of SF or GMM will be the first athlete to score sixteen (16) or more points.

7. REPORTING TIMES, PRESENTATION & COMMENTATING

- a) All Finalists must report at least thirty (30) minutes before the scheduled Start of first Ranking, Semifinal or GM Match
- b) An athlete reporting later than thirty (30) minutes before the published start time will receive a deduction of one (1) point from the score of their first competition shot.
- c) An athlete reporting later than twenty (20) minutes before the Start Time will not be allowed to start and will be ranked fourth in the Final.
- d) All athletes must report dressed in their competition clothing complete with all their shooting equipment needed for the Final.
- e) Jury Members and Equipment Control Officers must complete their pre-competition checks in the Preparation Area as soon as practicable.

Equipment set-up time

- f) All athletes must be allowed to place their equipment on the firing points at least twenty (20) minutes before the start of the first competition shot.
- g) Coaches may assist their athletes. All must return to the preparation area not later than fifteen (15) minutes before the Start time.

- h) No Rifle/Pistol cases or equipment containers may be left on the Finals range Field of Play (FOP).
- i) Athletes must be ready to walk in nine (8) minutes before the Start Time. An assistant must make sure that Finalists are assembled in the correct order and must indicate to the CRO that they are ready. Athletes for both Ranking matches and both semifinals will be presented at that time
- j) Athletes will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer.

CRO commands Ranking match:

When all introductions have been made: "Take your positions". After one (1) minute for athletes to take positions: Athletes for first RM takes positions, and for second RM will return to preparation area.

"Three (3) minutes preparation and sighting time" **"START"**.

After 2 minutes 30 seconds: "30 seconds"

After 3 minutes: "STOP".

After 20 seconds to allow the targets to be reset for Match:

"For the first/next series, LOAD" ... "START".

After 250 seconds, or when all athletes have fired 5 shots

"STOP".

Announcer

The Announcer should make brief comments on the points awarded to each athlete and the current ranking as the RM progresses.

CRO commands Semifinals and GMM:

When all introductions have been made: "Take your positions". After one(1) minute for athletes to take positions: Athletes for first SF takes positions, and for second SF will return to preparation area.

"Three (3) minutes preparation and sighting time" **"START"**.

After 2 minutes 30 seconds: "30 seconds"

After 3 minutes: "STOP".

After 20 seconds to allow the targets to be reset for Match:

"For the first/next shoot, LOAD" ... "START".

After 50 seconds, or when all athletes have fired a single shot

"STOP".

Announcer

The Announcer should make brief comments on the points awarded to each athlete and the current ranking as the SF/GMM progresses.

Tied scores at SF or GMM

If athletes are tied at 16 points, the tied athletes will fire additional single shot(s) in fifty (50) seconds until the tie is broken.

Time between commands

It is recommended that a minimum time of twenty (20) seconds is given before the command to load the next shot, allowing the athletes to prepare themselves for the next shot before continuing the sequence, this will include the time taken by the announcer between each shot.

Timeout during SF/Gold Medal Match

A Coach or Athlete may request a “Timeout” by raising a hand whilst the announcements are being made after the completion of a single shot. A “Timeout” may be requested by each Coach/Athlete once only during the Semifinal and once during Gold Medal Match.

The Coach may approach and speak to his athlete on the firing line for a maximum time of one (1) minute.

If a “timeout” is requested by one Coach/Athlete, the Coach of the other athlete may also approach and speak to their Athlete at the same time. This does not affect the opportunity of the other Coach/Athlete to subsequently request their own “timeout”.

Timings will be controlled by the Jury Member in Charge.

Presentation of medalists

The Gold and Silver medal winners will be joined by the bronze medalist and the Jury Member in Charge will organize the athletes to line up for photographs.

The Announcer will present them individually. Athletes may hold their rifles / pistols after insertion of safety flags.

“The Bronze medalist, representing

is:”

“The silver medalist, representing

is:”

“The gold medalist, representing

is:”

Malfunctions in Finals

- a) Only one (1) malfunction will be allowed for each athlete throughout the Final. This will be governed according to ISSF rules (RM, SF and GMM).
- b) Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Final to continue without unnecessary delay.

Music & audience support

During the Qualification rounds and Final stages, music must be played.

Enthusiastic support of audience support is encouraged and recommended during all Final stages.

Penalties

Any penalties will be applied according to ISSF rules.

If a finalist fires an extra shot, the extra shot must be nullified, and a two (2) point penalty applied to the last correct shot

Irregular cases

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. The Jury will decide irregular or disputed matters according to General Technical Rules for each event.

National identification (Dress-Code):

Athletes must wear shooting clothes consistent with the ISSF Dress Code (Rule 6.20)
Rifle athletes must display their national identification on their shooting jackets as follows:
The 3-letter identifier as determined by the IOC on the pocket that faces towards the audience or on the lower back of the jacket.