



**ISSF President's Cup 2021 Larnaca (CYP)
Shotgun
21-23 October**

RESULTS BOOK

Index

Results Certification Letter

ISSF Juries

Competition Officials

Final Competition Schedule

Entry List by Number

Medallists by Event

Final Results

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ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

RESULTS CERTIFICATION LETTER

This certifies that the ISSF President's Cup Shotgun which took place from 21th to 23th October 2021 at the Shooting Range in Larnaca, Cyprus , was conducted according the ISSF Rules and the Results produced in the competitions are true and correct.

Chief of the Jury

Mohamed WHADAN, EGY

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ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

Jury	Nat	Name	Gen	License	
Shotgun	EGY	Mohamed Whadan	M	A A4444	Chief of Jury
Shotgun	TUR	Melis GIRAUD	F	A 6380	Member
Shotgun	GRE	Panagiotis THEMELIDIS	M	A 4063	Member
Shotgun	RUS	Albert BADRTDINOV	M	A 5863	Member
Shotgun	CYP	Loukas PSIMOLOPHITIS	M	A 2513	Member
Equipment Control	BRA	Rosane BATISTA RAMOS	F	A 6897	Member
Equipment Control	GER	Wilhelm Xaver GRILL	M	A 3437	Member

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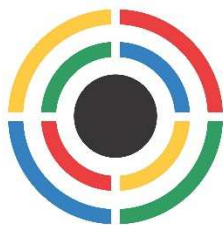
ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

COMPETITION OFFICIALS

Function	Name, Nat	
Organizing Committee	Petros IOANNOU, CYP	
Organizing Committee	Petros KYRITSIS, CYP	
Competition Manager	Loukas PSIMOLOPHITIS, CYP	
Chief Referee	Kostakis XENOFONTOS, CYP	R 2627
Referee	Dmitry FILIPPOV , RUS	R 6526
Referee	Denis KOMAROV, RUS	R 7395
Referee	Yiannis HERACLEOUS, CYP	R 2805
Referee	Emir EMIRZADE, CYP	R 8158
Referee	Alkis KITTIRIS, CYP	R 6449
Referee	Loucas XENOFONTOS, CYP	R 4814
Assistant Referee	Ivan LOBANOV, RUS	



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ISSF

ISSF President's Cup 2021 Larnaca (CYP)
Shotgun
21-23 October
COMPETITION SCHEDULE

PROGRAM		
Date	Time	Details
Tuesday, 19 th October		Arrival of Delegations
Wednesday, 20 th October	09:30	Pre-Event Training Trap & Skeet
	18:00	Official Opening and MT draws, at the Lordos Beach Hotel (neighboring hotel to Golden Bay)
Thursday, 21 st October	09:30	Mixed Team Trap & Skeet Qualification 50 targets Semi Finals
Friday, 22 nd October	09:30	Individual Trap & Skeet (Men/Women) Qualification 50 targets Semi Finals
Saturday, 23 rd October	10:15	Mixed Team Trap & Skeet – Finals Individual Trap & Skeet (Men/Women) – Finals
	16:00	Medal Ceremonies at the Range
	Evening	Golden Target Awards during the official Gala dinner on behalf of the ISSF President (place and time to be announced at a later stage)
Sunday, 24 th October		Departure of Delegations

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ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

FINAL ENTRIES BY NATIONS AND BY EVENT

As of 23 OCT 2021

Nation	MEN		WOMEN		TOTAL
	Trap	Skeet	Trap	Skeet	
ITA - Italy	1	2	2	1	6
RUS - Russian Federation	2		2	2	6
USA - United States of America		1	2	2	5
CZE - Czech Republic	2	1		1	4
SVK - Slovakia			2	1	3
CRO - Croatia	2				2
EGY - Egypt	1	1			2
ESP - Spain	1		1		2
FRA - France	1	1			2
GBR - Great Britain	1			1	2
KUW - Kuwait	1	1			2
POL - Poland			1	1	2
ARG - Argentina		1			1
CHI - Chile				1	1
CYP - Cyprus				1	1
DEN - Denmark		1			1
FIN - Finland		1			1
KAZ - Kazakhstan				1	1
LBN - Lebanon			1		1
PER - Peru		1			1
SMR - San Marino			1		1
UAE - United Arab Emirates		1			1
	12	12	12	12	48

22 Countries

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ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

MEDALISTS BY EVENT – INDIVIDUAL

As of 23 OCT 2021

	 GOLD	 SILVER	 BRONZE
TRAP MEN	 KOSTELECKY David (CZE)	 LIPTAK Jiri (CZE)	 COWARD-HOLLEY Matthew John (GBR)
SKEET MEN	 ROSSETTI Gabriele (ITA)	 ALRASHIDI Abdullah (KUW)	 CASSANDRO Tamaro (ITA)
TRAP WOMEN	 GALVEZ Fatima (ESP)	 BROWNING Kayle (USA)	 SEMIANOVA Daria (RUS)
SKEET WOMEN	 SMITH Austen Jewell (USA)	 BARTEKOVA Danka (SVK)	 BATYRSHINA Zilia (RUS)

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ISSF President's Cup 2021 Larnaca (CYP) Shotgun 21-23 October

MEDALISTS BY EVENT – INTERNATIONAL MIXED TEAM

As of 23 OCT 2021



GOLD



SILVER



BRONZE

TRAP MIXED TEAM

USA / CZE



BERNAU Madelynn Ann (USA)



KOSTELECKY David (CZE)

ITA / EGY



STANCO Silvana (ITA)



MEHELBA Abdel Aziz (EGY)

SVK / FRA



SPOTAKOVA Jana (SVK)



DESERT Antonin (FRA)

RUS / RUS



SEMIANOVA Daria (RUS)



ALIPOV Alexey (RUS)

SKEET MIXED TEAM

USA / ITA



SMITH Austen Jewell (USA)



ROSSETTI Gabriele (ITA)

SVK / DEN



BARTEKOVA Danka (SVK)



HANSEN Jesper (DEN)

ITA / KUW



BACOSI Diana (ITA)



ALRASHIDI Abdullah (KUW)

KAZ / FRA



KRAVCHENKO Zoya (KAZ)



DELAUNAY Eric (FRA)

Note:

2 BRONZE MEDALS in "TRAP MIXED TEAM" - for International Teams (SVK / FRA) and (RUS / RUS)

2 BRONZE MEDALS in "SKEET MIXED TEAM" - for International Teams (ITA / KUW) and (KAZ / FRA)

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**PRESIDENT'S CUP
SHOTGUN
LARNACA, CYP
19.-24.10.2021**

**RESULTS
TRAP MEN
GOLD MATCH**

SAT 23 OCT 2021, START TIME 15:05

Medal Match

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1014	KOSTELECKY David	CZE	49 +4	21	31	
2	1015	LIPTAK Jiri	CZE	50 +2	22	29	
3	1037	COWARD-HOLLEY Matthew John	GBR	50 +11	21	21	
4	1069	MAMKIN Gennadii	RUS	49 +3	22	9	

Semifinals

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1007	CERNOGORAZ Giovanni	CRO	49 +5	21		
6	1008	GLASNOVIC Anton	CRO	50 +1	20		
7	1043	DE FILIPPIS Mauro	ITA	50 +12	12		
8	1054	ALRASHIDI Talal	KUW	49 +1	11		

Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1067	ALIPOV Alexey	RUS	47			
10	1027	FERNANDEZ Alberto	ESP	46			
11	1035	DESERT Antonin	FRA	45			
12	1023	MEHELBA Abdel Aziz	EGY	43			

Legend

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Bib No Bib Number

Finals FINAL

Qualification Q

History

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7

Page 1 of 1



**PRESIDENT'S CUP
SHOTGUN
LARNACA, CYP
19.-24.10.2021**

**RESULTS
SKEET MEN
GOLD MATCH**

SAT 23 OCT 2021, START TIME 12:05

Medal Match

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1044	ROSSETTI Gabriele	ITA	50 +32	22	34	
2	1053	ALRASHIDI Abdullah	KUW	50 +31	22	32	
3	1042	CASSANDRO Tammaro	ITA	50 +3+45	22	22	
4	1089	HANCOCK Vincent	USA	50 +3+46	23	9	

Semifinals

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1060	PACHECO ESPINOSA Nicolas	PER	48 +1	21		
6	1024	MEHELBA Azmy	EGY	48 +11	20		
7	1020	HANSEN Jesper	DEN	48 +13	9		
8	1083	BIN FUTAIS Saif	UAE	48 +14	8		

Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1017	TOMECEK Jakub	CZE	47			
10	1031	KALLIOINEN Eetu	FIN	47			
11	1034	DELAUNAY Eric	FRA	47			
12	1001	GIL Federico	ARG	47			

Legend

Bib No Bib Number

Finals FINAL

Qualification Q

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History

Release: Approved Version 1 (23.10.2021 12:26:03)

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9

Page 1 of 1



RESULTS

TRAP WOMEN

GOLD MATCH

SAT 23 OCT 2021, START TIME 14:15

Medal Match

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1028	GALVEZ Fatima	ESP	47 +1+15	24	32	
2	1087	BROWNING Kayle	USA	47 +6	22	29	
3	1070	SEMIANOVA Daria	RUS	46 +2+2+3	19	18	
4	1046	STANCO Silvana	ITA	47 +5	20	7	

Semifinals

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1071	SUBBOTINA Ekaterina	RUS	46 +3	18		
6	1057	BASSIL Ray	LBN	46 +2+2+4	18		
7	1079	REHAK STEFECEKOVA Zuzana	SVK	46 +2+1	10		
8	1075	PERILLI Alessandra	SMR	47 +1+16	8		

Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1045	ROSSI Jessica	ITA	45			
10	1080	SPOTAKOVA Jana	SVK	44			
11	1063	BERNAL Sandra	POL	41			
12	1086	BERNAU Madelynn Ann	USA	37			

Legend

Bib No Bib Number

Finals FINAL

Qualification Q

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History

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5

Page 1 of 1



**PRESIDENT'S CUP
SHOTGUN
LARNACA, CYP
19.-24.10.2021**

**RESULTS
SKEET WOMEN
GOLD MATCH**

SAT 23 OCT 2021, START TIME 11:15

Medal Match

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1090	SMITH Austen Jewell	USA	47 +10	22	33	
2	1078	BARTEKOVA Danka	SVK	47 +9	23	32	
3	1068	BATYRSHINA Zilia	RUS	48 +2	21	21	
4	1041	BACOSI Diana	ITA	49	21	10	

Semifinals

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1004	CROVETTO CHADID Francisca	CHI	50	19		
6	1038	HILL Amber	GBR	48 +1	19		
7	1088	ENGLISH Amber	USA	47 +3	10		
8	1011	NIKOLAOU Konstantia	CYP	45 +4	7		

Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1072	VINOGRADOVA Natalia	RUS	45 +3			
10	1016	SUMOVA Barbora	CZE	43			
11	1049	KRAVCHENKO Zoya	KAZ	43			
12	1064	JARMOLINSKA Aleksandra	POL	41			

Legend

Bib No Bib Number

Finals FINAL

Qualification Q

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History

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8

Page 1 of 1



RESULTS

TRAP MIXED TEAM

GOLD MATCH

SAT 23 OCT 2021, START TIME 13:25

Medal Match

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	CZE / USA - Czech Republic / United States KOSTELECKY David BERNAU Madelynn Ann		96 +5	40	6	
2	EGY / ITA - Egypt / Italy MEHELBA Abdel Aziz STANCO Silvana		96 +6	42	2	

Semifinals

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
3	FRA / SVK - France / Slovakia DESERT Antonin SPOTAKOVA Jana		98	41		
3	RUS - Russian Federation ALIPOV Alexey SEMIANOVA Daria		95 +25	37		
5	RUS / ESP - Russian Federation / Spain MAMKIN Gennadii GALVEZ Fatima		95 +26	25		
6	CRO / POL - Croatia / Poland CERNOGORAZ Giovanni BERNAL Sandra		97	19		

Qualification

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
7	ITA - Italy DE FILIPPIS Mauro ROSSI Jessica		95 +17			S-Off +17
8	CZE / SVK - Czech Republic / Slovakia LIPTAK Jiri REHAK STEFECEKOVA Zuzana		95 +8			S-Off +8
9	CRO / LBN - Croatia / Lebanon GLASNOVIC Anton BASSIL Ray		95 +5			S-Off +5
10	KUW / SMR - Kuwait / San Marino ALRASHIDI Talal PERILLI Alessandra		94			

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
11	GBR / USA - Great Britain / United States COWARD-HOLLEY Matthew John BROWNING Kayle		94			
12	ESP / RUS - Spain / Russian Federation FERNANDEZ Alberto SUBBOTINA Ekaterina		89			

Legend

Finals **FINAL**

Qualification **Q**

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History

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6

Page 2 of 2



**PRESIDENT'S CUP
SHOTGUN
LARNACA, CYP
19.-24.10.2021**

**RESULTS
SKEET MIXED TEAM
GOLD MATCH**

SAT 23 OCT 2021, START TIME 10:25

Medal Match

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	ITA / USA - Italy / United States ROSSETTI Gabriele SMITH Austen Jewell		99	45 +8	6	
2	DEN / SVK - Slovakia / Denmark BARTEKOVA Danka HANSEN Jesper		98 +4	42	2	

Semifinals

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
3	KUW / ITA - Italy / Kuwait BACOSI Diana ALRASHIDI Abdullah		98 +3	45 +7		
3	FRA / KAZ - France / Kazakhstan DELAUNAY Eric KRAVCHENKO Zoya		95	39		
5	FIN / CYP - Cyprus / Finland NIKOLAOU Konstantia KALLIOINEN Eetu		96 +2	21		
6	UAE / CHI - United Arab Emirates / Chile BIN FUTAIS Saif CROVETTO CHADID Francisca		96 +3	19		

Qualification

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
7	ITA / CZE - Italy / Czech Republic CASSANDRO Tamaro SUMOVA Barbora		94			
8	PER / RUS - Peru / Russian Federation PACHECO ESPINOSA Nicolas BATYRSHINA Zilia		94			
9	USA / RUS - United States / Russian Federation HANCOCK Vincent VINOGRADOVA Natalia		92			
10	CZE / POL - Czech Republic / Poland TOMECEK Jakub JARMOLINSKA Aleksandra		92			

PRESIDENT'S CUP – EXPERIMENTAL FORMAT

INDIVIDUAL TRAP (Men / Women)

1. QUALIFICATION STAGE (Top 12 athletes of the world ranking)

- a) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the 50 targets the top 8 athletes with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- b) Any ties for places 1 to 8 will be decided by a shoot off in accordance with the rules of Trap (shoot-offs after qualification). The starting positions in the shoot-off of tied athletes will be decided by their Qualification Ranking (highest ranking athlete to shoot first).
- c) The starting positions of athletes with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- d) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.

2. SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (4 athletes each))

- a) After the 50 targets or any eventual shoot-offs the top 8 athletes will qualify for the Semifinal Stage (as per 1a above).
- b) Semifinal 1 will be composed of the athletes in places **1, 3, 5, 7** (as per Qualification Ranking).
- c) Semifinal 2 will be composed of the athletes in places **2, 4, 6, 8** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Athletes will occupy stations 1 to 4 in Qualification Ranking order.
- f) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- g) Only one shot allowed at each target as per ISSF rules.

- h) Before each Semifinal athletes will observe the targets and test fire.
- h) Athletes will **start from 0** and compete in a series of target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:
 - i) Each of the 4 athletes shoot first 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated. In case of equal scores, the athlete with the lower Qualification Ranking is eliminated.
 - j) The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total 25 targets of the two series (15+10=25) is eliminated. **Any ties for the 3rd eliminated place will be decided by shoot-off** as per ISSF Rules for **shoot-offs after Finals**.
 - k) The two winning athletes in 1st and 2nd position (from each Semifinal) will qualify for the Medal Match.
 - l) The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal result then the places will be decided by the Qualification Ranking.

3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 4 qualified athletes is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) The 4 athletes will occupy stations 1 to 4 in ranking order (highest SF result to shoot first).
- c) Only one shot allowed at each target as per ISSF rules.
- d) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- e) Before the Medal Match, athletes will observe the targets and test fire.

- f) Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4th place), as follows:

- g) Each of the 4 athletes shoots first 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated (4th place decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.

- h) The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the 25 targets of the two series (15+10=25) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.

- i) The remaining 2 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the winners of the Gold and Silver medals are decided.

- j) Any eventual ties for the Gold/Silver will be decided by shoot off, as per ISSF rules for shoot-offs, after finals.

4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules for Finals (section 9.18), in respect to malfunctions, protests, music activity and VAR or for any other case not covered in these Rules, will be followed.

5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

PRESIDENT'S CUP – EXPERIMENTAL FORMAT

TRAP MIXED TEAM

1. QUALIFICATION STAGE

- a) The teams will be formed by random draw from among the top 12 Men and the top 12 Women (as per ISSF world ranking), irrespective of nationality.
- b) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range with different scheme). After the end of the Qualification, the ranking of the teams will be decided by the combined results of the 2 members of each team (1 male & 1 female) $50 \times 2 = 100$. The top 6 teams with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- c) Any ties for places 1 to 6 will be decided by a shoot off in accordance with the ISSF rules of Trap Mixed Team (shoot-offs after qualification. Each team Coach must designate which team member (male or female) will shoot the first target. **Please see revised version in section 4 below**). The starting positions in the shoot-off of tied teams will be decided by the Qualification Ranking (highest ranking team to shoot first).
- d) The starting positions of teams with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- e) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.
- f) The ranking of the teams in 7th place and below is decided as per ISSF rules for teams.

2. SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (3 teams each))

- a) After the $50 \times 2 = 100$ targets or any eventual shoot-offs the top 6 teams will qualify for the Semifinal Stage (as per paragraph above).
- b) Semifinal 1 will be composed of the teams in places **1, 3, 5** (as per Qualification Ranking).

- c) Semifinal 2 will be composed of the teams in places **2, 4, 6** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- f) Only one shot per target as per ISSF Rules.
- g) Before each Semifinal athletes will observe the targets and test fire.
- h) In each Semifinal, athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winner is decided, as follows:
 - i) The athletes of the 3 teams will occupy stations 1 to 6 in ranking order (as per Qualification Ranking).
 - j) First, each athlete will shoot 15 targets (1 center, 1 left, 1 right from each of the five stations). Total 30 targets for each team (15X2=30). After that the Team with the lowest number of hits out of the 30 shots (the combined result of the two Team members 15X2=30), is eliminated (3rd place). In case of equal scores, the team with the lower Qualification Ranking is eliminated.
 - k) The athletes of the remaining 2 teams will retain their original stations and will each shoot in sequence another 10 targets (10X2=20 targets – 1 left and 1 right targets for each athlete from each of the five stations). After that, the team with the lowest number of hits after the total of the 50 shots of the 2 series (15+10=25X2=50) will be eliminated (2nd place). The team with the highest number of shots will qualify for the Gold/Silver Medal Match (1st place). Any ties **will be decided by a shoot-off** (as per ISSF Trap Mixed Team Rules **for shoot-offs after finals. Please see revised version in section 4 below**).
 - l) The two winning teams in 1st place (from each Semifinal) will qualify for the Medal Match (Gold/Silver). The 2 teams in 2nd place (from each Semifinal) will both receive Bronze Medal.

m) The eliminated 2 teams (3rd place from each Semifinal), will take places 5 & 6 in the overall ranking on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 2 winning teams is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) Preparation Time Limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- c) Before the Medal Match, athletes will observe the targets and test fire.
- d) Only one shot per target as per ISSF Rules.
- e) The 4 athletes of the 2 teams will **start from 0** and compete in series of 5-target sequences as follows:
- f) Number of targets: Up to five (5) series of five (5) targets each series to a maximum of twenty-five (25) targets each athlete (50 targets each Team). During each series, each athlete from each team will shoot 5 targets (5 targets X 2 athletes=10 targets).
- g) During each series, the sequence of the ten (10) targets of each Team (5 targets X 2 athletes = 10) will be composed **of four (4) left, four (4) right and two (2) center targets in random sequence from all stations.**
- h) The athletes of the 1st team with the higher SF result will occupy shooting stations 1 and 2. The athletes of the 2nd Team will occupy shooting stations 3 and 4. The shooting sequence (which team will shoot first) will alternate between the two teams after each series of the 5 targets.
- i) After each series of 5 targets the Team with the highest number of hits out of the total score of 10 targets (2 athletes X 5 targets=10), will

receive **2 points**. The team with the lower result will receive **0 points** and if the results are equal, then each Team will receive **1 point**.

- j) The points of each series will be carried forward to the next series.
- k) The scores (number of hit targets), however, of each series will not be carried forward to the next series. The scores of each series will start from zero.
- l) The Team that earns six (6) points first, wins the Gold Medal and the 2nd team the Silver Medal. If the shooting sequence of the 5 series of 5 targets each (total 25 targets) is completed without any team reaching 6 points and there is a tied score of 5:5, the winning Team will be decided by a shoot-off, **as per ISSF Rules for Trap Mixed Team shoot-offs, after finals (please see revised version in section 4 below)**.
- m) During the Medal Match, Coaches may call one (1) Coaching Time-out for a maximum duration of one (1) minute when it is the turn of that team's athlete to fire during which the Coach may approach and speak to his/her athlete(s), on the shooting station (ISSF Rule 9.19.3.3). The Jury Member in charge must control the time.

4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules of the Trap Mixed Team (section 9.19), in respect to malfunctions, protests and music activity, as well as VAR rules or for any other case not covered in these Rules, will be followed.

Please observe below the revised version for shoot-offs with note that the general procedures for shoot-offs as per rules for Trap Mixed Team (test fire, target observation, sequence of targets from each station etc.) will be followed.

- i. Both members of each tied team will participate in the shoot-offs, one behind the other in sequence and the result of both members of each team will decide the winner, as follows:
- ii. The two athletes of the 1st team will shoot first, one behind the other, starting from station 1, one left target as per shoot-off Rules. When the result of the two athletes is registered (2 athletes

X 1 shot=2 shots) then the two athletes of the 2nd team will each shoot in sequence, one behind the other, starting also from station 1, one left target.

- iii. The team with the higher number of hits (out of the 2 shots of each team) will be the winner. If the tie is not broken then the athletes will continue to shoot in sequence in the same order on stations 2 (right target), 3 (left target), 4 (right target), 5 (left target) and so on, until the tie is broken.

5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

PRESIDENT'S CUP – EXPERIMENTAL FORMAT

INDIVIDUAL SKEET (Men / Women)

1. QUALIFICATION STAGE (Top 12 athletes of the world ranking)

- a) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the 50 targets the top 8 athletes with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- b) Any ties for places 1 to 8 will be decided by a shoot off in accordance with the rules of Skeet (shoot-offs after qualification – station 4 only). The starting positions in the shoot-off of tied athletes will be decided by the Qualification Ranking (highest ranking athlete to shoot first).
- c) The starting positions of athletes with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- d) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.

2. SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (4 athletes each))

- a. After the 50 targets or any eventual shoot-offs the top 8 athletes will qualify for the Semifinal Stage (as per 1a above).
- b. Semifinal 1 will be composed of the athletes in places **1, 3, 5, 7** (as per Qualification Ranking).
- c. Semifinal 2 will be composed of the athletes in places **2, 4, 6, 8** (as per Qualification Ranking).
- d. Semifinal 1 will be shot first followed by Semifinal 2.
- e. Preparation time limit, for each station: 30 seconds (monitored by an electronic timer as per ISSF rules).
- f. Before each Semifinal athletes will observe the targets and test fire.

- g. Athletes will **start from 0** and compete in series of 12-target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:
- h. The 4 athletes, one behind the other, in ranking order (as per Qualification Ranking) will each shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits will be eliminated. In case of equal scores, the athlete with the lower Qualification Ranking is eliminated.
- i. The remaining 3 athletes will continue to shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits out of the 24 targets of the two series (12+12=24 targets) is eliminated. Any **ties for the 3rd eliminated place will be decided by a shoot-off** (as per ISSF Rules **for shoot-offs after finals**).
- j. The two winning athletes in 1st and 2nd position (from each Semifinal) will qualify for the Medal Match.
- k. The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 4 qualified athletes is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- a) Preparation Time Limit: 30 seconds (monitored by an electronic timer as per ISSF rules).
- b) Before the Medal Match, athletes will observe the targets and test fire.
- c) Athletes will **start from 0** and compete in series of 12-target sequences followed by progressive eliminations that continue until the Gold, Silver, Bronze, 4th place, are decided as follows:

- b) The 4 athletes, one behind the other, in ranking order (highest SF result to shoot first) will each shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits will be eliminated. In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- c) The remaining 3 athletes will continue to shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits out of the 24 targets of the two stages (12+12=24 targets) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- d) The remaining 2 athletes will continue to shoot in sequence another 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that, on the basis of the total of the 36 targets of the three series (12+12+12=36) the winners of the Gold and Silver medals are decided.
- e) Any eventual ties for the Gold/Silver will be decided by shoot off, as per ISSF rules **for shoot-offs, after finals**.

4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules for Finals (section 9.18), in respect to malfunctions, protests, music activity and VAR or for any other case not covered in these Rules, will be followed.

5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

PRESIDENT'S CUP – EXPERIMENTAL FORMAT

SKEET MIXED TEAM

1. QUALIFICATION STAGE

- a) The teams will be formed by random draw from among the top 12 Men and the top 12 Women (as per ISSF world ranking), irrespective of nationality.
- b) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the end of the Qualification, the ranking of the teams will be decided by the combined results of the 2 members of each team (1 male & 1 female) $50 \times 2 = 100$. The top 6 teams with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- c) Any ties for places 1 to 6 will be decided by a shoot off in accordance with the ISSF rules of Mixed Team (shoot-offs after qualification – station 4 only. Each team Coach must designate which team member (male or female) will shoot the first double). **Please observe the revised version of the shoot-offs in section 4 below.** The starting positions in the shoot-off of tied teams will be decided by the Qualification Ranking (highest ranking team to shoot first).
- d) The starting positions of teams with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- e) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.
- f) The ranking of the teams in 7th place and below is decided as per ISSF rules for teams.

2. SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (3 teams each))

- a) After the $50 \times 2 = 100$ targets or any eventual shoot-offs the top 6 teams will qualify for the Semifinal Stage (as per section 1. above).
- b) Semifinal 1 will be composed of the teams in places **1, 3, 5** (as per Qualification Ranking).

- c) Semifinal 2 will be composed of the teams in places **2, 4, 6** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Preparation time limit, for each station: 30 seconds (monitored by an electronic timer as per ISSF rules). The preparations time limit of shoot-offs is 15 seconds.
- f) Before each Semifinal athletes will observe the targets (normal & reverse doubles) and test fire.
- g) In each Semifinal athletes will **start from 0** and compete in series of 12-target sequences on stations 3, 4 & 5 followed by progressive eliminations that continue until the winner is decided, as follows:
- h) The 6 athletes (3 teams), one behind the other, in ranking order (as per Qualification Ranking) will each shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total $12 \times 2 = 24$ targets). After that the team with the lowest number of hits will be eliminated (3rd place). In case of equal scores, the team with the lower Qualification Ranking is eliminated.
- i) The remaining 2 teams (4 athletes) will continue to shoot in sequence 4 targets each (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total $12 \times 2 = 24$ targets). After that the team with the lowest number of hits out of the total of 48 targets of the two series ($12 + 12 = 24 \times 2 = 48$ targets) is eliminated (2nd position). Any ties **will be decided by a shoot-off** (as per ISSF Skeet Mixed Team Rules **for shoot-offs after finals**). **Please observe the revised version of the shoot-offs in section 4 below.**
- j) The two winning teams in 1st place (from each Semifinal) will qualify for the Medal Match (Gold/Silver). The 2 teams in 2nd place (from each Semifinal) **will both receive Bronze Medal.**
- k) The eliminated 2 teams (3rd place from each Semifinal), will take places 5 & 6 in the overall ranking on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

3. MEDAL MATCH (2 teams)

- a) The starting positions in the Medal Match of the 2 winning teams is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) Preparation Time Limit: 30 seconds (monitored by an electronic timer as per ISSF rules). Note: The preparations time limit of shoot-offs is 15 seconds.
- c) Before the Medal Match, athletes will observe the targets and test fire.
- d) The 2 teams (4 athletes) will **start from 0** and compete in series of 12-target sequences on stations 3, 4, 5, 3 & 4 that continue until the Gold, Silver medals are decided as follows:
- e) Starting from station 3, each athlete from each team will shoot 2 doubles on each station (1 normal and 1 reverse double) 4 shots. After each station, the team with the highest result after the 4+4=8 shots, **will take 2 points**. The team with the lowest result will **take 0 points**. In case of equal result each team will **take 1 point**. The shooting sequence **(which team will shoot first) will alternate between the two teams after each station**.
- f) The points of each series (station) will be carried forward to the next series.
- g) The scores (number of hit targets), however, of each series (station) will not be carried forward to the next series. The scores of each series (station) will start from zero.
- h) This process will continue in sequence on stations 3,4,5,3,4 (5 stations) and the Team to win first 6 points will be the winner. If the shooting sequence is completed on all 5 stations without any team reaching 6 points and there is a tied score of 5:5, the winning Team will be decided by a shoot-off, as per ISSF Rules for Skeet Mixed Team shoot-offs. **Please observe the revised version of the shoot-offs in section 4 below.**

- i) During the Medal Match, Coaches may call one (1) Coaching Time-out for a maximum duration of one (1) minute when it is the turn of that team's athlete to fire during which the Coach may approach and speak to his/her athlete(s), on the shooting station (ISSF Rule 9.20.3.3). The Jury Member in charge must control the time.

4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules of the Skeet Mixed Team (section 9.20), in respect to malfunctions, protests and music activity as well as VAR rules or for any other case not covered in these Rules, will be followed.

Please observe below the revised version for shoot-offs with note that the general procedures for shoot-offs as per rules for Skeet Mixed Team (test fire, target observation etc.) will be followed.

- i. Both members of each tied team will participate in the shoot-offs, one behind the other in sequence and the result of both members of each team will decide the winner, as follows:
- ii. Shoot-offs after Qualification: The two athletes of each team (1st team to shoot first, followed by the 2nd team) will shoot first, one behind the other, on station 4, a normal double. After that, the team with the higher number of hits (out of the 4 shots – 1 double per team member, 2 athletes X 1 doubles=4) will be the winner. If there is a tie then the two members of each team will shoot in sequence a reverse double. This process of a normal and reverse double will continue in sequence on station 4 until the tie is broken.
- iii. Shoot-offs after SFs and MMs: The two athletes of each team (1st team to shoot first, followed by the 2nd team) will shoot first, one behind the other, on station 3, a normal double. After that, the team with the higher number of hits (out of the 4 shots – 1 double per team member, 2 athletes X 1 doubles=4) will be the winner. If there is a tie then the two members of each team will shoot in sequence a reverse double. If still the tie is not broken then this sequence of normal and reverse doubles will continue on stations 4, 5, 3 and so on, until the tie is broken.

5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.